

UNIVERSITY OF MASSACHUSETTS  
INTRAMURAL SPORTS

**MEN'S, WOMEN'S & CO-REC WALLYBALL  
PROCEDURES**

- **Each player must present his/her UMass UCard to participate in each and every intramural wallyball match.**
- The *Civility/Sportsmanship Rating System* is in effect for this intramural activity.
- The *Rules Governing Intramural Competition* will be strictly enforced. We strongly encourage every team captain to become thoroughly familiar with the *Rules Governing Intramural Competition*.
- Team captains are responsible for the conduct and eligibility of their teams and adherence to the rules governing play.
- Players may be added or deleted by the captain(s) throughout league/pool play. Once league/pool play is concluded, team rosters are frozen. Each player must be on the team's roster prior to playing. Only the captain may add or delete a player from the team roster. A player not on the team roster who is listed on the game scoresheet is considered an illegal player.
- Teams not represented at the captains meeting will not be eligible for playoffs.
- Awards are presented to six (6) members of the campus championship team.
- If a team fails to have the minimum number of players present at the scheduled location **within 5 minutes** of the scheduled time, the match will be declared forfeited to the team ready to play.
- Forfeits - Teams forfeiting will not be eligible for playoffs without paying a \$10.00 re-entry fee.
- Teams are responsible for equipment. Equipment not returned may result in the cancellation of the team's remaining schedule.
- In case of POSTPONED games due to inclement weather the team captain is **RESPONSIBLE** for contacting the Campus Recreation office (545-2693) **WITHIN 24 HOURS** for a rescheduled time and date.

GOOD LUCK and enjoy the *wallyball* season!

REV 7/07

## **INTRAMURAL WALLYBALL RULES**

INTRODUCTION: Wallyball is an off-the-wall volleyball game played on a squash/ racquetball/ handball court where the ball may be hit off the side walls as well as directly over the net. The ceiling is out of bounds as is the back wall if hit on a serve or volley over the net. However, the receiving team can hit or deflect the ball off its back wall to keep the action going.

### **I. TEAM**

- A. A team shall consist of 3 players (*co-rec=2 men, 1 woman or 1 man, 2 women*).
1. A game cannot begin without at least 2 players per team (*co-rec=1 man, 1 woman*). A team shall maintain the minimum number of players or forfeit the game/match.
  2. Additional players may enter the game at the position to the left of the server whenever play is dead.

### **II. EQUIPMENT**

- A. The official ball is the one supplied for the intramural program.
- B. Net Height
1. Men & Co-rec - 8'0"
  2. Women - 7'4 1/4"

### **III. GAME**

- A. A match consists of two out of three games.
1. A point is scored by the winning team each time the ball is served. The preceding point winner earns the service. The game is 20 points. At 17 points, standard sideout scoring occurs; that is, points can only be scored on a serve, and a team must win by 2 points.
  2. There shall be a two (2) minute intermission between games of a match.
- B. Winner of coin toss will choose between service or side of court.
1. The serve will alternate for game two and, if necessary, for game three.
  2. Teams will exchange court side after each game.
  3. No court exchange shall take place midway through the third game.
- C. Substitutions
1. Unlimited substitutions are permitted during any dead ball situation with entry at the server's position. The substitute must remain in the rotation until his/her turn at serve.
- D. Timeouts
1. Each team shall be allowed two (2) timeouts of one (1) minute duration per game.

### **IV. RULES OF PLAY**

- A. Out of Bounds
1. The ball shall be called out whenever it hits the ceiling or back wall on the opponent's side or hits 2 or more walls consecutively on a serve, volley, or block.
- B. In Bounds
1. The back wall is in play only on the side of the team that is returning the serve or volley, provided a player on that team touches the ball first.
  2. The ceiling is in bounds only on the side of the team that is returning the serve or volley, provided a player on that team touches the ball first.

- C. A team is allowed three (3) contacts on a side.
1. Hitting the wall is not considered a contact.
  2. Contacting two or more walls with the ball is allowed only by the team in possession of the ball on their own side, provided a player on that team touches the ball first. If the ball crosses the net after contacting two or more walls without making contact with a player, a sideout or loss of serve will be called.
  3. Deflecting the ball off the back wall is permitted provided that the player contacts the ball in such a manner that the ball deflects off the back wall on that player's side of the court and goes over the net.
  4. Climbing the wall to block a set or serve is illegal.
  5. Any player may spike the ball in two or three-person team play.

D. Service

1. Serving must take place inside the designated serving area.
2. No part of the server's body can be in contact with the service line.
3. A served ball that hits a wall on either the serving team's side or the receiving team's side is good provided the ball contacted only one wall before landing in the opponent's court.

E. Summary of wallyball faults (resulting in point or sideout)

1. Ball hits 2 or more walls consecutively on serve (receiving side only).
2. Ball served or played hits opponent's back wall on the fly.
3. Ball directly hits ceiling on opponent's side.

F. **PLAYER CONDUCT**

1. **No Mouth Rule**

- a. Players are required to act in a civil manner toward other players and officials. Any player "mouthing off" shall be ejected from the contest. Captains may ask for a rule interpretation if it is done in a courteous manner. Further, two players ejected for the same reason will cause their team to forfeit the game.
- b. It is up to the discretion of the supervisor(s) if a substitute shall be permitted to replace the ejected player.
- c. An ejected player will automatically receive a one game suspension and the ejected player shall be suspended from further play until he/she meets with the Campus Recreation staff.

Rationale: This rule prevents players from "baiting" each other, thus creating bad feelings. It also prevents players from committing unsportsmanlike acts toward the officials and their judgments.

V. **OFFICIATING**

- A. Wallyball matches are **self-officiated**. An intramural supervisor will be present to answer any questions.
- B. Game score should be announced by the server prior to the serve.
- C. The winning team is responsible for reporting the match results on the scoresheet.