

Social Science

	<b>Concentration Title: Role-Playing Game Studies</b>
	Proposed Departments: Comparative Literature, Classics, English, Sociology,
	Economics

	Course #	Course Name	Credits
<b>1</b>	COMP-LIT 233	Fantasy and World Literature	3
<b>2</b>	CLASSICS 330	Magic in Antiquity	3
<b>3</b>	ENGLISH 380	Intermediate Professional Writing	3
<b>4</b>	ENGLISH 379	Introduction to Professional Writing	3
<b>5</b>	ENGLISH 311	Legends of Arthur/Britain	3
<b>6</b>	CLASSICS 224	Green Mythology	4
<b>7</b>	ENGLISH 391C	Advanced Software	3
<b>8</b>	ENGLISH 382	Advanced Technical Writing II	3
<b>9</b>	BDIC 396A	Independent Study	3
<b>10</b>	SOCIOL 342	Deviance & Social Order	3
<b>11</b>	ENGLISH 416H	Chaucer's Canterbury Tales	3
<b>12</b>	BDIC 496A	Independent Study	3
<b>13</b>	COGSCI 184 (Hampshire)	Creative Game Design	4
<b>14</b>	ECON 309	Game Theory	3
<b>15</b>	ENGLISH 318	Advanced Old English: Beowulf	3
<b>16</b>	ENGLISH 381	Advanced Technical Writing I	3
<b>17</b>			
<b>18</b>			
<b>19</b>			
<b>20</b>			

